

Filippo Maggioli, Ph.D.

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Short Bio

📌 Research profile

I am a Postdoctoral Researcher at *University of Milano-Bicocca*, where I am a member of the *DIG AIR* research lab led by Simone Melzi. Previously, I was a Postdoctoral Researcher at *Sapienza – University of Rome* in the *GLADIA* research lab led by Emanuele Rodolà, and a Research Intern at the *King Abdullah University of Science and Technology (KAUST)* in the *VCC* research lab led by Peter Wonka. I received my Ph.D. in Computer Science at *Sapienza – University of Rome* (2023), where I also graduated in Computer Science (2019).

I work on geometry processing, spectral geometry, and 3D shape analysis, but I am an active researcher also in other fields of computer graphics, such as procedural shading and physical simulation.

I regularly serve in the program committee of international conferences as chair and reviewer, and I maintain worldwide collaborations with researchers from other institutions and countries.

📌 Research interests

Geometry Processing; Spectral Geometry; 3D Shape Analysis; Procedural Texturing; Simulation of Natural Phenomena; Numerical Linear Algebra.

📌 Author profiles

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Google Scholar ID: VN1fbwUAAAAJ *h*-index: 5 *i10*-index: 2

Scopus Author ID: 57216313662 *h*-index: 4 *i10*-index: 1



Academic Appointments and Teaching

Dec 2023 – Present	📌 Postdoctoral researcher. University of Milano-Bicocca Member of the <i>DIG AIR</i> research lab. Advisor: prof. Simone Melzi. Research activity on computational and spectral geometry.
Apr 2024 – Present	📌 Adjunct professor. Pegaso University Undergrad courses on <i>Computer Architecture</i> and <i>Networking and Cybersecurity</i> . Supervision of BSc students during the development of their theses.
Aug 2023 – Nov 2023	📌 Postdoctoral researcher. Sapienza – University of Rome Member of the <i>Gladia</i> research lab. Advisor: prof. Emanuele Rodolà. Research activity on computational geometry, spectral geometry, and numerical linear algebra.
Sep 2022 – Jan 2023	📌 Research internship. King Abdullah University of Science and Technology Member of the <i>VCC</i> research lab. Advisor: prof. Dominik L. Michels. Research activity on simulation of natural phenomena in agricultural settings.
Mar 2021 – Jul 2021	📌 Teaching assistant. Sapienza – University of Rome Undergrad course on <i>Introduction to Algorithms</i> .




Education

- 2019 – 2023  **Ph.D. in Computer Science.** Sapienza – University of Rome.
Advisor: prof. Emanuele Rodolà.
Thesis title: *Scalable geometry processing for computer graphics applications.*
Honourable mention at EG-Italy Award for PhD Thesis in Computer Graphics.
- 2018 – 2019  **M.Sc. in Computer Science.** Sapienza – University of Rome.
Advisor: prof. Emanuele Rodolà.
Thesis title: *Time-efficient function reconstruction via Laplacian eigenproducts.*
- 2014 – 2017  **B.Sc. in Computer Science.** Sapienza – University of Rome.
Advisor: prof. Enrico Tronci.
Thesis title: *Modeling of biological pathways with systems of differential-algebraic equations.*









Courses and Schools

- Jul 2022  **IRDTA DeepLearn 2022 Summer.**
6th International Gran Canaria School on Deep Learning. *Las Palmas de Gran Canaria, Spain.*
- Jul 2021  **ACDL 2021.**
Advanced Online & Onsite Course on Data Science & Machine Learning. *Pontignano, Italy.*


Academic Service

- 2023  **Member of program committee.** TAG-ML
ICML's workshop on Topology, Algebra, and Geometry in Machine Learning. *Honolulu, Hawaii*
- 2022  **Member of RCDC Conference Coffee Committee.** ACM SIGGRAPH RCDC
ACM SIGGRAPH Research Career Development Committee. *Vancouver, Canada*
- 2021  **Event chair.** STAG
Smart Tools and Applications in Graphics. *Rome, Italy*


Invited, Conference, and Seminars Talks

- Nov 2024  **Scalable geometry processing in computer graphics applications**
Smart Tools and Applications in Graphics, 2024. *Verona, Italy*
-  **TACO: a benchmark for connectivity-invariance in shape correspondence**
Smart Tools and Applications in Graphics, 2024. *Verona, Italy*
-  **Efficient Generation of Multimodal Fluid Simulation Data**
Smart Tools and Applications in Graphics, 2024. *Verona, Italy*
- Dec 2023  **A physically-inspired approach to the simulation of plant wilting**
ACM SIGGRAPH Asia, 2023. *Sydney, Australia.*
- Oct 2022  **MoMaS: mold manifold simulation for real-time procedural texturing**
Pacific Graphics (PG), 2022. *Kyoto, Japan.*
- May 2022  **Strassen's algorithm in practice**
Sapienza – University of Rome, hosted by R. Marin. *Rome, Italy.*
- Aug 2021  **Efficiently parallelizable Strassen-based multiplication of a matrix by its transpose**
International Conference on Parallel Processing (ICPP), 2021. *Chicago, Illinois, USA.*
- May 2021  **Orthogonalized Fourier polynomials for signal approximation and transfer**
EUROGRAPHICS (EG), 2021. *Vienna, Austria.*














Honours & Awards

- 2024  **Matteo Dellepiane Award for PhD Thesis in Computer Graphics (Honourable mention)**
The Italian Chapter of EuroGraphics (EG-Italy).

Grants

- 2022  **Sapienza Research Starting Grant: Avvio alla Ricerca – Tipo 2**
Principal investigator for the project *Enhancing Procedural Computer Graphics in Multimedia Applications with Fast Geometry Processing Techniques*.
- 2021  **Sapienza Research Starting Grant: Avvio alla Ricerca – Tipo 1**
Principal investigator for the project *Automation of Casting Mold Design for Industrial Fabrication of Digital Objects*.
- 2020  **Sapienza Research Starting Grant: Avvio alla Ricerca – Tipo 1**
Principal investigator for the project *GPU Fluid Simulation on Non-Euclidean Domains and Application for Simulation of Erosion Phenomena*.

Reviewing Service

- 2024  **ToG.** ACM Transaction on Graphics.
 **ACCV.** Asian Conference on Computer Vision.
 **Pacific Graphics.** Pacific Conference on Computer Graphics and Applications.
 **ECCV.** European Conference on Computer Vision.
 **EUROGRAPHICS.** Annual Conference of the European Association for Computer Graphics.
 **CGF.** Computer Graphics Forum.
 **TVCG.** IEEE Transactions on Visualization and Computer Graphics.
- 2023  **Pacific Graphics.** Pacific Conference on Computer Graphics and Applications.
 **TAG-ML.** ICML's workshop on Topology, Algebra, and Geometry in Machine Learning.
 **ICCV.** International Conference on Computer Vision.
 **NeurReps.** NeurIPS' workshop on Symmetry and Geometry in Neural Representations.
 **ICIAP.** International Conference on Image Analysis and Processing.
- 2022  **EUROGRAPHICS.** Annual Conference of the European Association for Computer Graphics.

Supervision and Mentoring

- 2024 – Present  **Giulio Viganó, Ph.D.** University of Milano-Bicocca
In the role of internal supervisor (not as formal advisor).
 **Francesca Maccarone, Ph.D.** University of Milano-Bicocca
In the role of internal supervisor (not as formal advisor).
 **Francesco De Canio, Ph.D.** Sapienza – University of Rome
In the role of internal supervisor (not as formal advisor).
 **Giorgio Longari, M.Sc.** University of Milano-Bicocca
In the role of internal supervisor (not as formal advisor).
 **Alireza Alipanah, B.Sc.** Sharif University of Technology
In the role of internal supervisor (not as formal advisor).
- 2022 – Present  **Daniele Baieri, Ph.D.** Sapienza – University of Rome
In the role of internal supervisor (not as formal advisor).

Supervision and Mentoring (continued)

2023 – 2024	■ Roberta Giorgi, M.Sc. Sapienza – University of Rome In the role of internal supervisor (not as formal advisor).
2024	■ Simone Pedico, B.Sc. Thesis. University of Milano-Bicocca In the role of co-advisor for the thesis.
	■ Alessio Tosato, B.Sc. Thesis. University of Milano-Bicocca In the role of co-advisor for the thesis.
	■ Pietro Manconi, B.Sc. Thesis. Pegaso University In the role of advisor for the thesis.
	■ Anthony Petralia, B.Sc. Thesis. Pegaso University In the role of advisor for the thesis.
	■ Daniele Rinaldi, B.Sc. Thesis. Pegaso University In the role of advisor for the thesis.
	■ Valerio Cascapera, B.Sc. Thesis. Pegaso University In the role of advisor for the thesis.
2021	■ Daniele Solombrino, B.Sc. Thesis. Sapienza – University of Rome In the role of internal supervisor (not as formal advisor).

Skills

Languages	■ Italian (mother tongue), English (professional proficiency).
Interpersonal	■ Adaptability to work independently and with(in) a team. Capability of supervising and communicating efficaciously. Excellent organizational and teaching abilities.
Programming	■ Proficient in C/C++ and MATLAB. Advanced knowledge of GPU programming with CUDA, GLSL, and HLSL. Knowledge of Python and C#.
Tools	■ Expert with the mesh processing software <i>MeshLab</i> and the rendering engine <i>Blender</i> . Advanced knowledge of the game engines <i>Unreal Engine 4 and 5</i> and <i>Unity 3D</i> . Familiar with software for raster (<i>GIMP</i>) and vector (<i>InkScape</i>) 2D graphics.

Research Publications

Journal Articles

- 1 D. Marin, **F. Maggioli**, S. Melzi, S. Ohrhallinger, and M. Wimmer, “Reconstructing curves from sparse samples on riemannian manifolds,” *Computer Graphics Forum*, vol. 43, no. 5, e15136, 2024.
- 2 **F. Maggioli**, R. Marin, S. Melzi, and E. Rodolà, “Momas: Mold manifold simulation for real-time procedural texturing,” *Computer Graphics Forum*, vol. 41, no. 7, pp. 519–527, 2022.
- 3 L. Moschella, S. Melzi, L. Cosmo, **F. Maggioli**, O. Litany, M. Ovsjanikov, L. Guibas, and E. Rodolà, “Learning spectral unions of partial deformable 3d shapes,” *Computer Graphics Forum*, vol. 41, no. 2, pp. 407–417, 2022.
- 4 **F. Maggioli**, S. Melzi, M. Ovsjanikov, M. M. Bronstein, and E. Rodolà, “Orthogonalized fourier polynomials for signal approximation and transfer,” *Computer Graphics Forum*, vol. 40, no. 2, pp. 435–447, 2021.
- 5 **F. Maggioli**, T. Mancini, and E. Tronci, “Sbml2modelica: Integrating biochemical models within open-standard simulation ecosystems,” *Bioinformatics*, vol. 36, no. 7, pp. 2165–2172, 2020.

Conference Proceedings

- 1 D. Baieri, D. Crisostomi, S. Esposito, **F. Maggioli**, and E. Rodolà, “Efficient generation of multimodal fluid simulation data,” in *Smart Tools and Applications in Graphics-Eurographics Italian Chapter Conference*, 2024.
- 2 F. Maccarone, G. Longari, G. Viganò, D. Peruzzo, **F. Maggioli**, and S. Melzi, “S4a: Scalable spectral statistical shape analysis,” in *Smart Tools and Applications in Graphics-Eurographics Italian Chapter Conference*, 2024.
- 3 **F. Maggioli**, D. Baieri, E. Rodolà, and S. Melzi, “Rematching: Low-resolution representations for scalable shape correspondence,” in *European Conference on Computer Vision*, Springer, 2024.
- 4 S. Pedico, S. Melzi, and **F. Maggioli**, “Taco: A benchmark for connectivity-invariance in shape correspondence,” in *Smart Tools and Applications in Graphics-Eurographics Italian Chapter Conference*, 2024.
- 5 **F. Maggioli**, J. Klein, T. Hädrich, E. Rodolà, W. Pałubicki, S. Pirk, and D. L. Michels, “A physically-inspired approach to the simulation of plant wilting,” in *SIGGRAPH Asia 2023 Conference Papers*, 2023, pp. 1–8.
- 6 **F. Maggioli**, D. Baieri, S. Melzi, and E. Rodolà, “Newton’s fractals on surfaces via bicomplex algebra,” in *ACM SIGGRAPH 2022 Posters*, 2022, pp. 1–2.
- 7 V. Arrigoni, **F. Maggioli**, A. Massini, and E. Rodolà, “Efficiently parallelizable strassen-based multiplication of a matrix by its transpose,” in *Proceedings of the 50th International Conference on Parallel Processing*, 2021, pp. 1–12.

Pre-prints

- 1 D. Baieri, **F. Maggioli**, Z. Löhner, S. Melzi, and E. Rodolà, “Implicit-arap: Efficient handle-guided deformation of high-resolution meshes and neural fields via local patch meshing,” arXiv preprint arXiv:2405.12895, 2024.
- 2 **F. Maggioli**, D. Baieri, Z. Löhner, and S. Melzi, “Sshade: A framework for scalable shape deformation via local representations,” arXiv preprint arXiv:2409.17961, 2024.
- 3 D. Baieri, S. Esposito, **F. Maggioli**, and E. Rodolà, “Fluid dynamics network: Topology-agnostic 4d reconstruction via fluid dynamics priors,” arXiv preprint arXiv:2303.09871, 2023.